# Vulnerability of Wireless Networks in Indoor and Urban Environments

Associate Professor David C. Jenn and LT Paul Sumagaysay, USN

Department of Electrical & Computer Engineering
Naval Postgraduate School
Monterey, CA

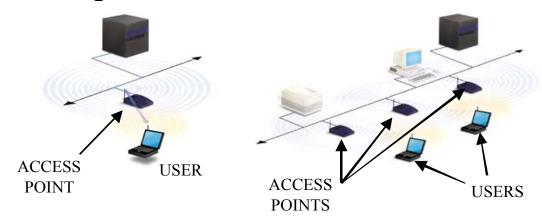
(831) 656-2254 jenn@nps.navy.mil http://web.nps.navy.mil/~jenn

# Wireless Systems and the Terrorist Threat

- Wireless systems are in common use in both the civilian and military sectors
- Examples include wireless local area networks (LANs) and mobile communications systems
- The signals from wireless systems radiate in free space and therefore can be intercepted by terrorist operatives
- Hidden receivers (or transmitters) can be placed in public areas such as lobbies and parking lots outside of buildings
- Small businesses may be particularly susceptible (unaware of the problem and do not have resources to spend on security)
- Methods of exploitation:
  - 1. Signals can be intercepted and data collected (e.g. meeting times, locations, and attendees)
  - 2. High power signals injected into the systems to jam or incapacitate
  - 3. Signals injected to deceive

# Wireless Local Area Network (WLAN)

• WLANs allow roaming users access to a network



- WLANs are based on the IEEE 802.11 standard<sup>1</sup> (802.11b operates in the 2.45 GHz band; 802.11a operates in the 5 GHz band)
- Number of access points is determined by coverage requirements (usually by trial and error)
- The maximum range of coverage depends on the antenna parameters, transmit power, receiver sensitivity, and propagation environment

<sup>&</sup>lt;sup>1</sup>K. Pahlavan, et al, "Trends in Local Wireless Networks," *IEEE Communications Magazine*, March 1995, pp. 88-95

## WLAN Security

- <u>Media Access Control (MAC)</u>: address-based access lists on access points are used to register and recognize MAC addresses that are allowed to join the network
- <u>Radius server based authentication</u>: users are authenticated against a centralized radius server that is based on the MAC address or the username and password
- Encryption between the wireless adapter and access points: Wired Equivalent Privacy (WEP) is an algorithm that is designed to provide privacy for data transmitted between the wireless client and the access point
  - > Data encryption based on 40-bit or 128-bit keys that are hidden from users
  - > WEP has been defeated by knowledgeable hackers
  - > See S. Singhal, "The Seven Deadly Sins of Wireless LANS" for more on the misconceptions with regard to WEP security and its weakness<sup>1</sup>

<sup>&</sup>lt;sup>1</sup>See www.reefedge.com

# Link Equation

- Consider the access point antenna to be transmitting
- The received power at the user's receiver is given by the Friis transmission equation

$$P_r = \frac{P_t G_t G_r \lambda^2 L}{(4\pi R)^2}$$

 $P_r$  = received power, W

 $P_t$  = access point transmit power, W

 $G_t$  = gain of the access point antenna in the direction of the user

R = range (distance) between the user and access point antenna, m

 $G_r$  = gain of the user antenna

 $\lambda$  = wavelength = 0.1224 m at 2.45 GHz

L = loss factor to account for the many losses that occur in the operating environment and system (cables, connectors, antenna variations, multipath fading, etc.)

# **Detection Range**

- The minimum power required for normal operating conditions at maximum range is  $P_{r_{\min}}$
- Re-arrange the link equation and solve for the maximum range

$$R_{\text{max}} = \sqrt{\frac{P_t G_t G_r \lambda^2 L}{(4\pi)^2 P_{r_{\text{min}}}}}$$

- In practice, there is a link margin (safety factor) built into the system that is on the order of 10 to 100 (i.e., under normal operating conditions, at range  $R_{\rm max}$ , the received power  $P_{r_{\rm min}}$  is higher than required)
- This equation is oversimplified but gives insight into system tradeoffs
- The intercept receiver only has control R,  $G_r$   $P_{r_{\min}}$  and to some extent L
- The antenna gain cannot be increased without limit
  - > physical size constraints
  - > limited by the coherence distance of the field

## Decibel Unit

• In general, a dimensionless quantity Q in decibels (denoted  $Q_{dB}$ ) is defined by

$$Q_{\rm dB} = 10\log_{10}(Q)$$

- Q usually represents a power ratio, where the denominator is the reference
- Characters are added to the "dB" to denote the reference quantity. Examples:

$$10\log_{10}\left(\frac{P}{1\text{W}}\right) = P_{\text{dBW}}$$
 (if just dB then 1W reference assumed)

$$10\log_{10}\left(\frac{P}{1\text{mW}}\right) = 10\log_{10}\left(\frac{P}{0.001\text{W}}\right) = P_{\text{dBm}}(=P_{\text{dBW}} + 30)$$

 $10\log_{10}\left(\frac{G}{1}\right) = G_{\text{dBi}}$  (by definition antenna gain is referenced to an isotropic source so the "i" is typically not used)

- Note:
- 1. 10 dB represents an order magnitude change in the quantity Q
- 2. the dB <u>unit</u> does not depend on the reference that is used to define it
- 3. when quantities are multiplied their dB values add

# WLAN System Parameters

- Typical transmitter power settings: 100 mW to 1 mW
- Receiver sensitivity ( $P_o$ , absolute minimum power to establish and maintain the link):

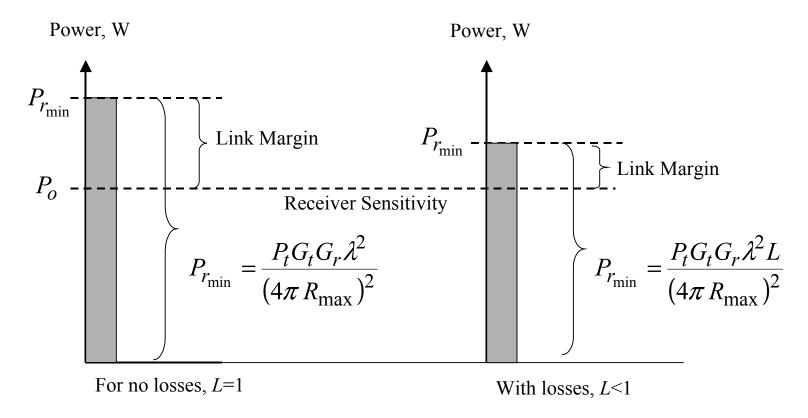
BIT RATE	MINIMUM SENSITIVITY LEVEL
1 Mbps	-94 dBm
2 Mbps	-91 dBm
5.5 Mbps	-89 dBm
11 Mbps	-85 dBm

• Advertised range:

INDOOR	OUTDOOR
130 ft (39.6m) at 11 Mbps	800 ft (244m) at 11 Mbps
350 ft (107m) at 1 Mbps	2000 ft (610m) at 1 Mbps

# Illustration of the Friis Equation

• The loss can be as high as the link margin, and the link will still operate



Note: to accurately model the link, receiver noise should be considered, and the concept of signal-to-noise ratio (SNR) and probability of bit error introduced. To avoid this complication, the notion of link margin is used.

# Sample Calculation of Detection Range

- Receiver sensitivity,  $P_o = -94 \text{ dBm} = 10^{[(-94-30)/10]} = 3.98 \times 10^{-13} \text{ W}$
- Low transmit power uses more of the link margin than high transmit power<sup>1</sup> Assume: 20 dB link margin for high power: L = -20 dB = 0.01 8 dB link margin for low power: L = -8 dB = 0.1585
- Gain of the access point antenna,  $G_t = 2 \text{ dB} = 10^{2/10} = 1.6 \text{ (typical dipole)}$
- Gain of the user antenna,  $G_r = 0$  dB= $10^{0/10} = 1$  (isotropic element)
- For  $100 \,\mathrm{mW} = 0.1 \,\mathrm{W}$  of transmit power

$$R_{\text{max}} = \sqrt{\frac{P_t G_t G_r \lambda^2 L}{(4\pi)^2 P_o}} = \sqrt{\frac{(0.1)(1.6)(1)(0.1224)^2 (.01)}{(4\pi)^2 (3.98 \times 10^{-13})}} = 617 \text{ m}$$

• For 1 mW of transmit power,  $R_{\text{max}} = 246 \text{ m}$ 

<sup>&</sup>lt;sup>1</sup>This is related to the fact that because the signal is higher for high transmit powers, less of the link margin is needed to boost the signal to noise ratio

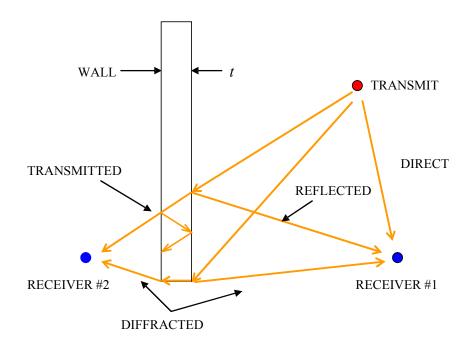
# Electromagnetic Propagation Issues

- Electromagnetic wave propagation modeling of complex environments is a mature science driven by problems like radar cross section and mobile communications
- Exact formulations are possible, but they require a numerical solution of Maxwell's equations in integral or differential form (i.e., computationally demanding in memory and CPU time)
- Approximate methods reduce memory requirements and solution time, but neglect higher order effects
- Approximate methods are sufficient for wireless problems because the geometry models are generally of "low fidelity"
- High frequency approximations are valid at 2.45 GHz (assumption is that primary scattering objects like walls and furniture are large compared to the wavelength)

# Propagation Issues

- Computational electromagnetics (CEM) codes were used to predict the propagation of electromagnetic (EM) waves indoors and in urban environments
- These codes are capable of modeling higher-order propagation mechanisms such as multipath and diffraction (which allow signals to be received behind walls, through windows, and behind buildings even when there is no line of sight path)
- Propagation and interaction with materials is decomposed into
  - 1. transmission
  - 2. reflection
  - 3. diffraction from discontinuities

• High frequency approximations are commonly referred to a "ray tracing"

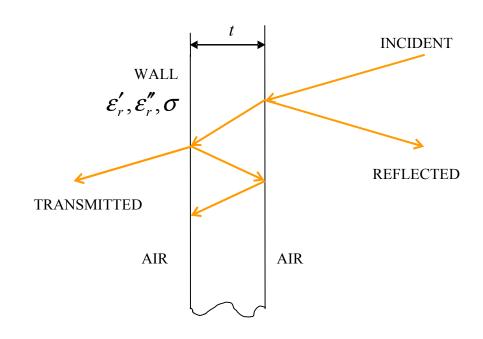


# Propagation Issues

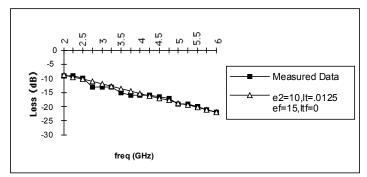
- Scattering properties of common building materials are determined by its permittivity and conductivity
- Sources of loss inside of walls (attenuation):
  - 1. absorption (energy dissipated inside of material)
  - 2. cancellation of reflections
- Decibel unit is used:

Loss, dB = 
$$10 \log_{10} \left( \frac{P_{transmitted}}{P_{incident}} \right)$$

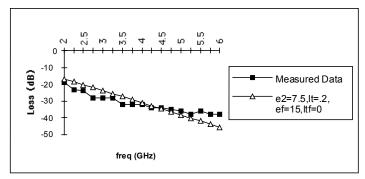
• Usually do not know exactly what is inside of a wall



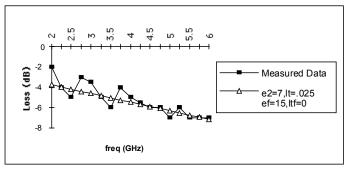
# Propagation Loss Through Walls



Loss through a 10 inch concrete wall



Loss through 1.75 inch metal doors



Loss through a 1.75 inch wood doors



Measurement of propagation through building walls

# Propagation Loss Through Windows

#### Closed blinds



Insertion loss about 10 dB

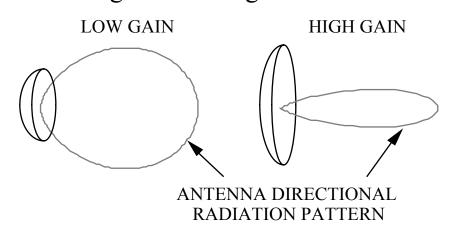
#### Window tinting film



Insertion loss about 20 dB

## Antenna Patterns and Gain

- The antenna pattern is a directional plot of the received or transmitted) signal
- From a systems point of view, two important antenna parameters are gain and beamwidth
- Both gain and beamwidth are measures of the antenna's capability to focus radiation
- In general, an increase in gain is accompanied by a decrease in beamwidth, and is achieved by increasing the antenna size relative to the wavelength
- With regard to WLANS, high gain is desirable for increased range, but low gain for wide area coverage with a single antenna



# Dipole Antenna (Omnidirectional)

• Ceiling mount

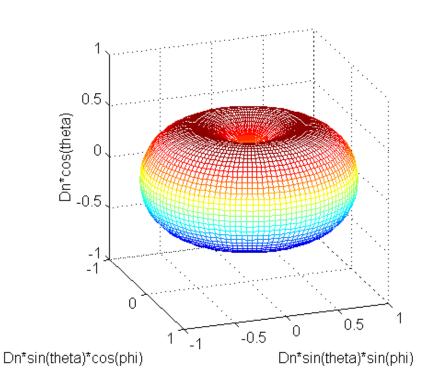


• Desktop mount diversity anten





Spatial radiation distribution of a vertical dipole antenna

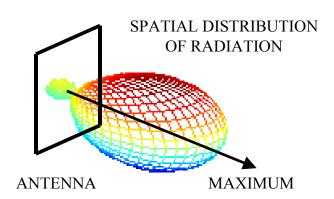


## **Directional Antennas**

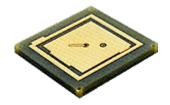
Microstrip patch antenna (typically mounted on a wall)



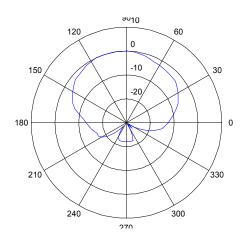
Radiation pattern (power measured as a function of angle at constant radius)



Radome cover removed



Typical antenna pattern (top view)



## Urbana Wireless Toolset

#### Components

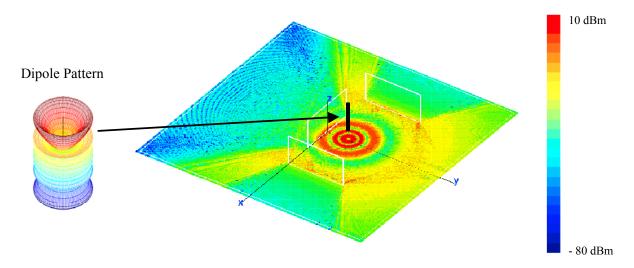
- 1. *XCell*: geometry builder and visualizer; antenna placement; observation point definition
- 2. *Cifer*: utilities, translators, geometry manipulation
- 3. *Urbana*: electromagnetic solvers

#### Features

- 1. Interfaces with computer aided design (CAD) software
- 2. Reflections by geometrical optics (GO) or "shooting and bouncing rays" (SBR)
- 3. Diffraction by geometrical theory of diffraction (GTD) or physical theory of diffraction (PTD)
- 4. Surface and edge curvature can be modeled
- 5. Complex materials (dielectrics, conductors, magnetic material)

# Simple Three Wall Example

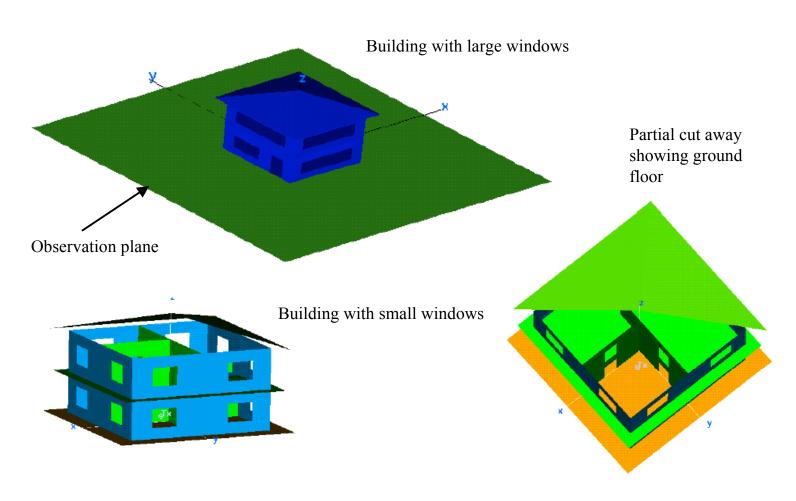
• Dipole behind walls (1 watt transmit power; plastic walls are 25m by 50m; 8 wavelength dipole antenna)



- Propagation features:
  - > dipole radiation rings (red)
  - > multipath from ground and wall surfaces (red speckle)
  - > propagation through gaps
  - > "shadows" behind walls (shadow boundaries from wall edges
  - > diffraction from wall edges (blue arcs)

# Two Story Building

• Two story building: 40 feet on a side



# Two Story Building Details

• Two story building: 40 feet on a side

Rooms square, 20 feet on a side

• Exterior materials: Wood

Concrete

Metal/composite

• Windows: Open

Standard glass

Tinted

Various opening sizes

Interior walls coated with foam sound attenuating material

• Ground material: Perfect electric conductor

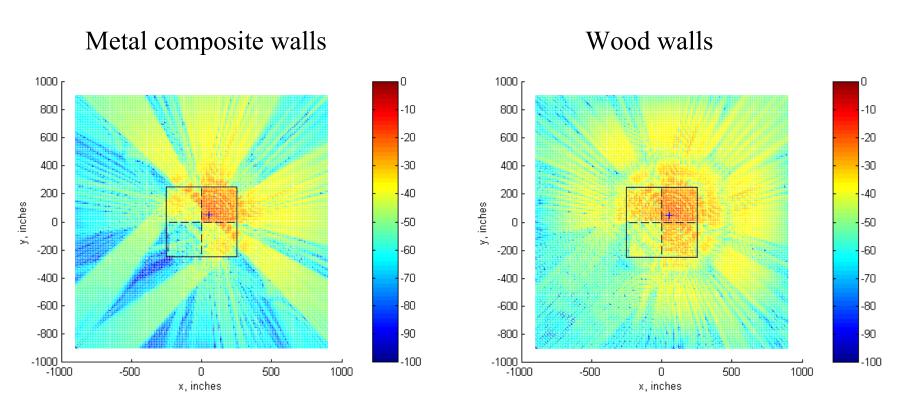
Imperfect conductor

• Observation plane: 150 feet on a side

Various heights above ground

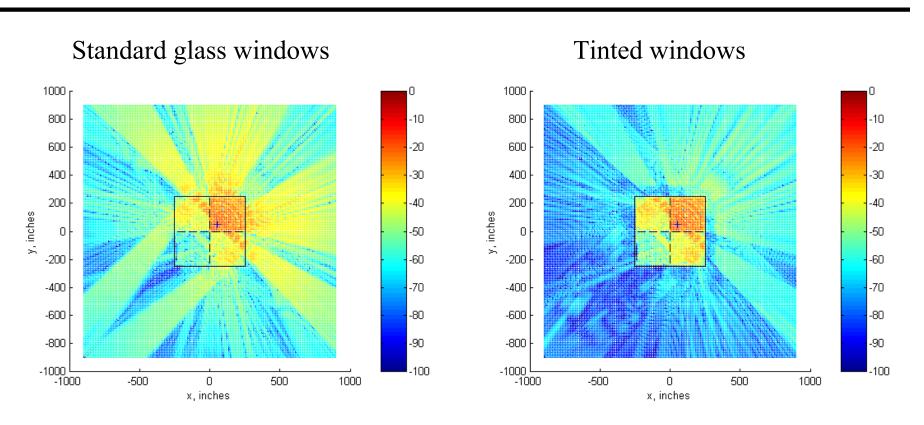
• Various transmit power levels, dipoles on transmit and receive

## Wall Materials



- Propagation through windows dominates for metal buildings
- Many transmissions and reflections diffuse the signal for the wood building
- Receive antenna is 5 feet above ground

## Window Materials

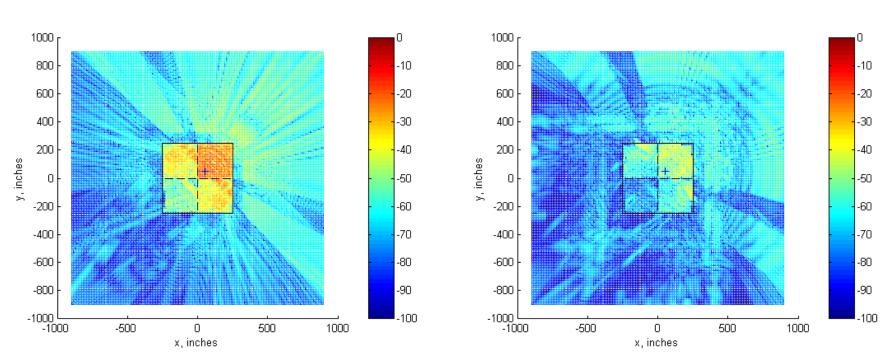


- There is a direct line of sight above the window sill from inside the building
- Receive antenna is 5 feet above ground

## Antenna Location

#### Access point on 1st floor

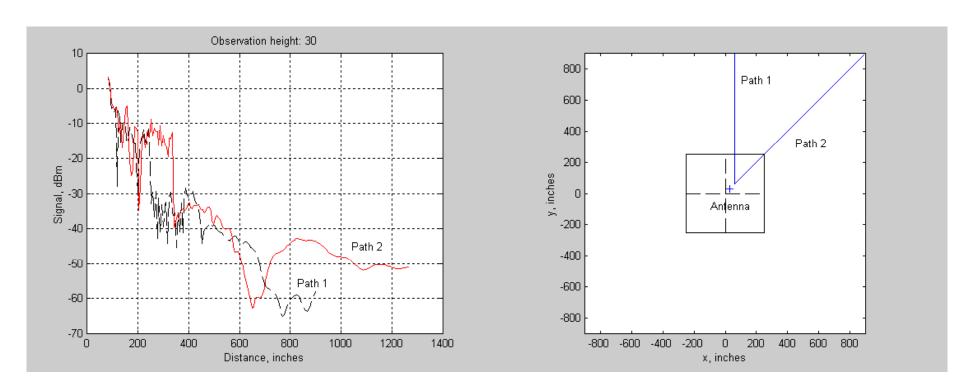
#### Access point on 2<sup>nd</sup> floor



- Detection is reduced by moving the access point to second floor
- Results in reduced signal levels inside on first floor
- Receive antenna is 5 feet above ground

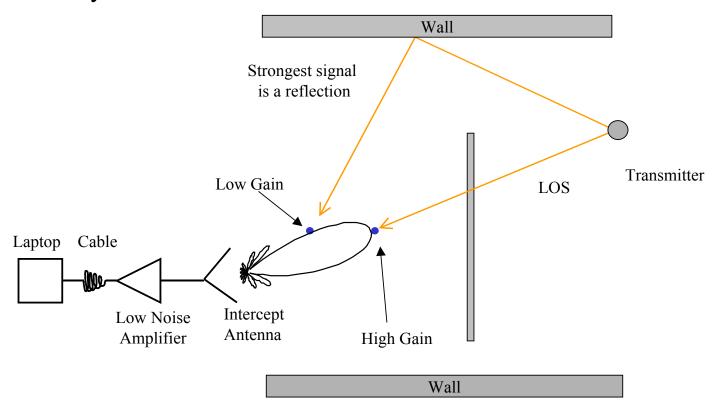
## Line Path

- Metal composite walls, standard glass
- 10 to 20 dB drop through the wall



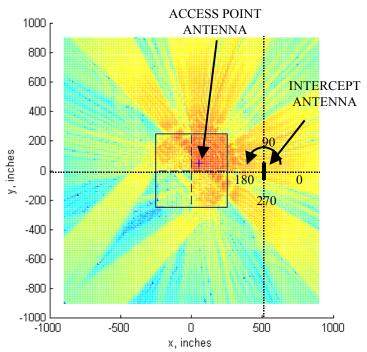
# Intercept Antenna

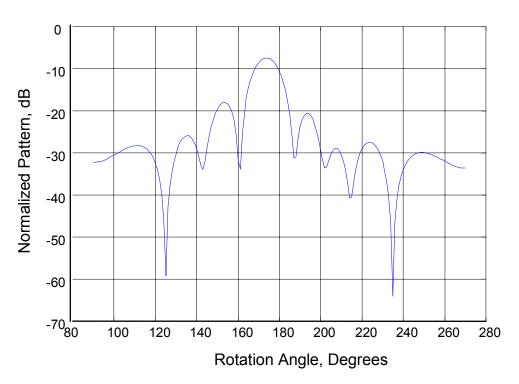
- High gain intercept antenna increases the detection range
- High gain is accompanied by narrow beamwidth.
- Antenna pointing becomes important, but the direction of the strongest signal is not always obvious



# Intercept Antenna Pointing

- Antenna rotates around its vertical axis (18 by 18 square antenna centered 50 inches above the ground)
- Plot of antenna output as it is rotated
- The 0 dB reference is the power that would be received if the antenna is pointed directly at the access point (30 inches above the ground)





# Summary and Conclusions

- WLAN transmission levels vary greatly depending on
  - > Exterior wall composition
  - > Location of access points
  - > Location of intercept receiver
  - > Sophistication of intercept antenna and receiver
  - > WLAN system parameters
- General guidelines for reducing probability of interception:
  - > Locate access points in the most interior building spaces
  - > Close all doors
  - > Close blinds on exterior windows (metal blinds provide about 10dB of attenuation)
  - > Use directive or sectored access point antennas to limit the spatial radiation distribution
  - > Use minimum power for coverage ("power management")
  - > Coverings on the inside of exterior walls can be used to attenuate signals

#### Future Work

- Examine the vulnerability of point-topoint wireless networks
- Point-to-point links are used to network widely separated areas, such as several buildings on a business campus
- Generally, the antennas in these links are more directional than those used indoors, thereby making it more difficult to intercept signals
- However, it is possible to get into the link's field of view in some cases. For a rooftop link, the perpetrator could be on one of the top floors of the building making interception of the signal possible

